Windows Presentation Foundation Programming for Experienced C# Programmers

Duration: 3 Days *(Face-to-Face & Remote-Live)*, or 21 Hours *(On-Demand)*

Price: $1695 *(Face-to-Face & Remote-Live)*, or $1495 *(On-Demand)*

Discounts: We offer multiple discount options. Click here for more information.

Delivery Options: Attend face-to-face in the classroom, remote-live or on-demand training.

Students Will Learn

- Creating a WPF application
- Working with XAML
- Writing XAML markup to create controls, define property values and setup events
- Using the WPF layout controls to build user interfaces
- Writing event handlers
- Enhancing the user interface of an application with the addition of menu, toolbar and status bar support
- Using predefined dialogs
- Creating and using custom dialogs
- Using brushes, shapes and animations within WPF user interfaces
- Using WPF data binding to quickly build applications
- Building applications using the MVVM design pattern
- Calling Web Services
- Deploying WPF applications

Course Description

This course provides students with hands on experience using Visual Studio to create Windows Presentation Foundation (WPF) applications using C#. Students should already have a working knowledge of C#.

This course teaches students how to leverage the power of the .NET Framework to build WPF applications. Students learn the basics of XAML and how to use it to describe the appearance and behavior of WPF user interfaces.

Students also learn how to use XAML resources to manage styles, triggers and control templates.

Students learn how use with a variety of WPF controls to interact with users and manage data in multi-form applications. Students explore how to leverage the power of XAML data binding to build Students also learn the basics of working with images and simple

animations.

Students learn how to use their data binding and command skills to implement the MVVM design pattern with WPF applications, including case studies. Students will also learn how to leverage the power of web services by calling both SOAP services and RESful APIs.

Other topics include: building menus, toolbars and status bars; reading and writing files; and deploying WPF applications. Comprehensive labs and exercises provide the students with extensive experience creating and debugging WPF applications.

This course provides thorough coverage of the use of **Windows Presentation Foundation (WPF)** to build desktop applications. Students requiring additional coverage of **Windows Forms, ASP.NET Web Forms**, **ASP.NET MVC** or **WCF** should contact HOTT or refer to HOTT's complete course listing for additional training courses.

Students who are not familiar with the C# language should take the 5-day Windows Presentation Foundation Programming Using C# class instead.

Course Prerequisites

Knowledge of fundamental XML syntax is helpful, but not required. Prior experience with C# is required.

Course Overview

WPF Applications

- WPF Applications
- Types of WPF Applications
- Structure of WPF Applications
- Using the WPF Designer
- Setting Properties
- Handling Events
- Using the MessageBox Class
- Passing Command-Line Arguments
- Handling Application Lifetime Events

WPF User Interface Basics

- WPF Control Hierarchy
- Common Properties, Methods and Events
- Dependency Properties
- Configuring a Window's Properties
- Adding Controls
- Controlling the UI's Appearance
    - Managing Size
    - Managing Position
    - Managing Alignment
    - Managing Visibility
    - Using Fonts
- Working with Transformations
    - Scale Transformations
    - Rotation Transformations

Working with XAML

- XAML vs. BAML
- Understanding XAML Markup
- XAML Elements
- XAML Namespaces
- Creating Objects using XAML
- Working with Resources
- Handling Events in XAML
- Working with Resources
- Defining and Using Styles

Using XAML Layout Elements

- Overview of Layout Elements
- Using the `Canvas`
- Using the `StackPanel`
- Using the `WrapPanel`
- Using the `Grid`
- Using the `UniformGrid`
- Using the `DockPanel`
- Using the `ViewBox`
- Adding Scrolling Capabilities

- Skew Transformations

Using WPF Controls

- Working with WPF Controls
- Using `Text` Controls
- Using `Button` Controls
- Using `Selection` Controls
- Using `List` Controls
- Using `Container` Controls
- Working with Routed Events

Working with WPF Windows

- Understanding Modal vs Modeless
- Displaying a Window Modally
- Retrieving Data from Modal Windows
- Creating Owned Windows
- Displaying a Window Modelessly
- Working with Data in Modeless Windows
- Using Common Dialogs
- Creating Irregularly Shaped Windows

Working with Images, Colors and Animations

- Working with Images
- Working with Shapes
- Working with Brushes
- Using Solid Brushes
- Using Gradient Brushes
- Building Simple Animations

MVVM Commands

- Understanding Commands
- Creating Commands
- Associating Command with a Command Source
- Binding Command to Command Handlers
- Building WPF Applications Using the MVVM Design Pattern
  - Understanding MVVM
  - Implementing `INotifyPropertyChange`
  - Using a DelegateCommand
  - Working with ObservableCollections
  - MVVM Case Studies

Working with Styles, Triggers and Control Templates

- Using Styles
- Working with Triggers and Multi-Triggers
- Using Control Templates

Working with Menus, Toolbars and Status Bars

- Working with Menus
- Working with Toolbars
- Working with Status Bars
- Working with the Ribbon

Working with Data Binding

- Overview of Data Binding
- Binding to Control Properties
- Binding to Data Sources
  - Binding to a List
  - Binding to an ADO.NET Object
  - Binding to an Object
  - Binding to XML
- Sorting and Filtering Data
- Using Value Converters
- Working with Change Notifications

Calling Web Services

- Understanding Web Services
- Calling SOAP Services
- Calling REST Services
- Serializing and Deserializing JSON

Deploying WPF Applications

- Understanding Deployment Options
- Configuring an Application for Deployment
- Using XCOPY Deployment
- Using Installers
- Using Click-Once Deployment